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Top Serious Game Designer, Noah Falstein, To Speak at Cogswell

Noah Falstein is scheduled to speak at the SV IGDA Game Project Connection Night hosted at Cogswell! Noah is among the top serious games designers in the world. He is also an industry veteran from the arcade and LucasArts days. If you feel like times are tough now, talk to him about the collapse of the arcade industry and perhaps your perspective will shift.

Noah will talk about his recent work on the Cisco Mind Share Game and offer a glimpse of a new Mata Hari game in the works.

What: Game Project Connection Night
**When:** Monday, May 18, 2009  
**Time:** 7:00 to 10:00 p.m.  
**Where:** Dragon's Den auditorium at Cogswell

Following Noah's talk there will be a question and answer session and then people will have time to walk around and learn what others in the industry are doing. Tables will be set up for game developers to share what they are working on with people who just want to find out more or might be interested in working on a project.

Click [here](#) to learn more or to RSVP.

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### Check Out Our Website's New Look!

We've added new features and a bold new look to Cogswell's website. The redesigned site is meant to offer visitors a more interactive experience, the chance to show our students in the campus setting and a more engaging presentation of student work.

We will be revising content throughout the summer to make the information more responsive to the needs of prospective students, current students and other visitors. A video tour will also be launched this summer.

I encourage you to visit the site and experience its many new features. I hope that all users will find it an intriguing peek through the virtual window into the world of Cogswell College.
As always, I appreciate your comments. Please feel free to email me at any time.

Click here to explore the new website.

Subatomic Studios Game, Fieldrunners, Garners Awards

Subatomic Studios Co-Founder, Sergei Gourski (2003), and fellow Cogswell Alumnus, Ash Monif (2002), are pleased to announce that as Apple approaches 1 billion downloads, their game, Fieldrunners, has been listed as one of the all-time top paid apps. The game was developed exclusively for the iPhone.
and iPod Touch platform.

Since its release in October 2008 Fieldrunners has been hailed for its amazing graphics, the flexibility and ease of its gameplay, its seamless interaction with the mobile devices other functions - like phone calls - and the smoothness of its animation. Fieldrunners is a Tower Defense game that offers gamers a diverse selection of upgradeable towers using a wide array of tactics and strategies against waves of unique land and air combatants.

TIME Magazine ranked Fieldrunners in its Top 10 Video Games for 2008 (not just mobile devices, but all video games). The game also won the Achievement in Art and Best Mobile Game at the recent 2009 IGF Mobile Festival. Other reviews include: Macenstein's Top 20 iPhone games of 2008 places Fieldrunners at number 1; Fieldrunners received an 8 out of 10 score from IGN; 4.5 out of 5 stars from Macworld; 9.5 out of 10 points from OXCGN.com; 5 out of 5 stars from What's On iPhone; 8.75 out of 10 from Loot Ninja; 8.2 out of 10 from Art of the iPhone; 4 out of 5 stars from MODOJO and Curt Schilling of the Boston Red Sox loves Fieldrunners.

1UP in its review said, "Just remember to be close to a power source as time is sure to fly while playing Fieldrunners."

To check out the game, click here.

Alumni Notes

Diana Burns (2007) has been teaching Web Design to students enrolled in the Extreme Science Program at the Latino College Preparatory Academy in San Jose. The program is offered to students who are interested in pursuing a college degree. Patrick Gillette (2006) is working as a Marketing Artist for the Sims franchise at Electronic Arts. Devin Hunter (2007) has a second job at Helios Interactive Technologies as Creative Director. The company specializes in digital displays. Jessica Liu (Brookshire) (2001) is Creative Lead at ROI Communication, Inc., a communication consulting firm in Scotts Valley. Son Nguyen (1993) has been with Sun Microsystems for nine years and is currently an Engineer and QA Engineer. Mike Paget (2002) and his wife are expecting their first child in a few months. Michael Panov (2007), in
addition to his work at The Mill in New York, is a Graphic Designer at Shtopor Rock Festival SF, a Russian Rock Festival in San Francisco. **Erik Purins (2000)** has added Build Engineer to his other duties at Day 1 Studios. **Stephen Silbert (1997)** is at Nimbit Web Services, working as a Web Database Programmer and Systems Administrator. **Michael Schmenk (2006)** is an IT Helpdesk Technician at Nvidia. **Paul Sluis (1986)** and his wife welcomed their first child into their lives in March. **Bill Winterberg (2001)** has joined Financial Advisers at FPPad.com as a Technology Consultant.

**Fabian Molina (2007)** will be exhibiting and selling his new sketchbook called, Sketch or Die, at the upcoming Super-Con in San Jose on May 16 & 17. He is self-publishing the book - a collection of drawings, sketches and doodles from the last two years. The book is an 80-page, 5.5" x 8.5" hardcover that sells for $15. Click [here](#) to see Fabian's work.